SpellSlingers Project 2

Car Game

Trello milestone/Timeline list

**Andrew Jorgensen, Sam Leeds, and Jared Robinson**

Asset List:

* Car Sprite
* Tire pile sprite/tilemap to line road
* Oil spill sprite
* Car movement script
* Start Graphic
* End Graphic
* Title screen
* Menu Interface
* Car crash/ death animation/graphic
* Car finish /winning animation/music, sfx
* Gas meter/timer UI & script

<https://trello.com/b/wEeaSEDE/car-game-project-2-n330-spr2023>

Milestones:

Player functionality (basic)

Player functionality (funky record turn controls)

Functioning Death and Restart

Functioning Ending

Music and SFX

Finished Asset Creation

Playtesting

Who is assigned to each milestone? \*Vital part of assignment\*

Andrew:

Player Functionality (basic)

Music, car sfx

playtesting

Sam:

Finished Asset Creation

* Car Sprite
* Car finish /winning animation
* Car crash/ death animation

Player functionality (basic)

Start Graphic

End Graphic

Jared:

Player functionality (funky record turn controls)

Music and SFX

Functioning Death and Restart

Game UI